

# NAG Library Chapter Introduction

## E05 – Global Optimization of a Function

### Contents

<b>1</b>	<b>Scope of the Chapter</b> .....	2
<b>2</b>	<b>Background to the Problems</b> .....	2
2.1	Problem Formulation .....	2
2.2	Terminology .....	2
2.2.1	Complete Methods .....	2
2.2.2	Branching .....	3
2.3	Methods of Global Optimization .....	3
2.3.1	Multi-level Coordinate Search (MCS) .....	3
2.3.2	Particle Swarm Optimization .....	4
<b>3</b>	<b>Recommendations on Choice and Use of Available Routines</b> .....	4
<b>4</b>	<b>Functionality Index</b> .....	5
<b>5</b>	<b>Auxiliary Routines Associated with Library Routine Parameters</b> .....	5
<b>6</b>	<b>Routines Withdrawn or Scheduled for Withdrawal</b> .....	6
<b>7</b>	<b>References</b> .....	6

## 1 Scope of the Chapter

Global optimization involves finding the absolute maximum or minimum value of a function (the *objective function*) of several variables, possibly subject to restrictions (defined by a set of bounds or *constraint functions*) on the values of the variables. Such problems can be much harder to solve than local optimization problems (which are discussed in Chapter E04) because it is difficult to determine whether a potential optimum found is global, and because of the nonlocal methods required to avoid becoming trapped near local optima. Most optimization routines in the NAG Library are concerned with function **minimization** only, since the problem of maximizing a given objective function  $F$  is equivalent to minimizing  $-F$ . In E05JBF, E05SAF and E05SBF, you may specify whether you are solving a minimization or maximization problem; in the latter case, the required transformation of the objective function will be carried out automatically. In what follows we refer exclusively to minimization problems.

This introduction is a brief guide to the subject of global optimization, designed for the casual user. For further details you may find it beneficial to consult a more detailed text, such as Neumaier (2004). Furthermore, much of the material in the E04 Chapter Introduction is relevant in this context also. In particular, it is strongly recommended that you read Section 2.5 in the E04 Chapter Introduction.

## 2 Background to the Problems

### 2.1 Problem Formulation

For the purposes of this Library, the global optimization problem is

$$\underset{\mathbf{x} \in R^n}{\text{minimize}} F(\mathbf{x}) \quad \text{subject to} \quad \mathbf{l}_x \leq \mathbf{x} \leq \mathbf{u}_x \quad \text{and} \quad \mathbf{l}_c \leq \mathbf{c}(\mathbf{x}) \leq \mathbf{u}_c, \quad (1)$$

where  $F(\mathbf{x})$  (the *objective function*) is a real function; the vectors  $\mathbf{l}_x$  and  $\mathbf{u}_x$  are elements of  $\bar{R}^n$ , where  $\bar{R}$  denotes the extended reals  $R \cup \{-\infty, \infty\}$ ; and where  $\mathbf{c}$  is a vector of  $m$  constraint functions  $c_1, \dots, c_m$ , with  $\mathbf{l}_c$  and  $\mathbf{u}_c$  defining the constraints on  $\mathbf{c}(\mathbf{x})$ . If  $m = 0$  the problem is said to be *bound constrained*. Relational operators between vectors are interpreted elementwise. The *feasible region*  $\Phi$  is the set of all points (*feasible points*) that satisfy all of the constraints. A *solution* of (1) is a feasible point  $\hat{\mathbf{x}} \in \Phi$  satisfying

$$F(\hat{\mathbf{x}}) = \min_{\mathbf{x} \in \Phi} F(\mathbf{x}).$$

A *local* minimum minimizes  $F$  only on some neighbourhood of  $\hat{\mathbf{x}}$ . If a local minimum has the smallest objective value over all the local minima, then it is a *global* minimum.

### 2.2 Terminology

#### 2.2.1 Complete Methods

A global optimization algorithm is called *asymptotically complete* if

- (i) assuming indefinitely long run-time and exact computations, a global minimum will be found with certainty (probability one), but
- (ii) the algorithm has no way of knowing when a global minimum has been found.

In comparison, a *complete* method satisfies (i) as well as

- (ii(a)) the algorithm is able to recognize a global minimum (to prescribed tolerances) within a finite amount of time.

It is important to appreciate that, for finding a solution exactly, bounds on the amount of work may be very pessimistic. What complete methods guarantee is the absence of any deficiency that would prevent a global minimum from **eventually** being found. To achieve termination with certainty in a finite amount of time, the algorithm requires access to global information about the problem. In the case where only function values are available, as in E05JBF, stopping criteria based on heuristics are present. This is because such a class of method can only terminate with certainty by performing an expensive dense search.

In contrast, *incomplete* methods have intuitive heuristics for searching but no guarantee of not getting stuck near nonglobal, local, minima. Often, to make incomplete methods efficient, expert knowledge on the particular problem class to be solved is required. Examples of incomplete methods include Particle Swarm

Optimization (PSO), Genetic Algorithms (GA), Simulated Annealing (SA), Ant Colony Optimization (ACO) and Covariance Matrix Adaptation Evolutionary Strategies (CMA-ES). PSO has been implemented in the routines E05SAF and E05SBF. Such routines must also use heuristics to stop the algorithm as again an expensive, dense search would be required to guarantee that no superior optima are present.

The heuristic nature of incomplete algorithms can make them very efficiently parallelizable. This is the case for E05SAF and E05SBF, which use a heavily asynchronous implementation of the particle swarm heuristic to be efficient in achieving a good solution in implementations of the NAG Library for SMP & Multicore.

### 2.2.2 Branching

Most complete methods recursively split the original problem into smaller, more manageable subproblems. This technique is called *branching*. Branching is usually accompanied by a selection process that splits favourable branches more frequently than others. For example, with *branch and bound* methods, bounds on the objective function for each subproblem are computed in an attempt to eliminate those subregions where no improvement will occur.

Branching methods use a *branching scheme* to generate sequences of sub-boxes that eventually cover the feasible region. At least one function evaluation is made for every sub-box, and new sub-boxes are generated by splitting existing ones. Using appropriate *splitting rules*, convergence to zero of the diameters of sub-boxes is assured. For example, always splitting the oldest box along the oldest side, provided the children do not have too small a volume compared with the parent, guarantees convergence of the method, in the sense described in Neumaier (2004).

Efficiency can be enhanced by carefully balancing global and local searches. While the global part of the search splits sub-boxes with large unexplored territory, the local part usually entails splitting boxes with good function values. For example, the sub-box with the best function value should always be split. A method may also be improved by launching local searches from appropriate candidate local minima.

## 2.3 Methods of Global Optimization

### 2.3.1 Multi-level Coordinate Search (MCS)

The routine E05JBF searches for a global minimizer using branching to recursively split the search space in a nonuniform manner. It divides, or *splits*, the *root box* of the search into smaller sub-boxes. Each sub-box contains a distinguished *basepoint* at which the objective function is sampled. We shall sometimes say ‘the function value of the (sub)box’ as shorthand for ‘the function value of the basepoint of the (sub)box’. The splitting procedure biases the search in favour of those sub-boxes where low function values are expected.

The global part of the algorithm entails splitting sub-boxes that enclose large unexplored territory, while the local part of the algorithm entails splitting sub-boxes that have good function values. A balance between the global and local part is achieved using a *multi-level* approach, where every sub-box is assigned a *level*  $s \in \{0, 1, \dots, s_{\max}\}$ . You can control the value of  $s_{\max}$  using the optional parameter **Splits Limit**. Whenever a sub-box of intermediate level  $0 < s < s_{\max}$  is split each descendant will be given a new level, and the original sub-box’s level is set to 0: a sub-box with level 0 has already been split; a sub-box with level  $s_{\max}$  will be split no further. This entire process is described in more detail in Section 10.1 in E05JBF, where the *initialization procedure* used to produce an initial set of sub-boxes is outlined, and the method by which the algorithm *sweeps* through levels is discussed. Each sweep starts with the sub-boxes at the lowest level, a process thus forming the global part of the algorithm. At each level the sub-box with the best function value is selected for splitting; this forms the local part of the algorithm.

The process by which sub-boxes are split is explained in Section 10.2 in E05JBF. It is a variant of the standard coordinate search method: the solver splits along a single coordinate at a time, at adaptively chosen points. In most cases one new function evaluation is needed to split a sub-box into two or three children. Each child is given a basepoint chosen to differ from the basepoint of the parent in at most one coordinate, and safeguards are present to ensure a degree of symmetry in the splits.

If you set the optional parameter **Local Searches** to be ‘OFF’, then the basepoints and function values of sub-boxes of maximum level  $s_{\max}$  are put into a ‘shopping basket’ of candidate minima. Turning **Local Searches** ‘ON’ (the default setting) will enable local searches to be started from these basepoints before

they go into the shopping basket. The local search will go ahead providing the basepoint is not likely to be in the basin of attraction of a previously-found local minimum. The search itself uses a trust region approach, and is explained in Section 10.3 in E05JBF: local quadratic models are built by a *triple search*, then a linesearch is made along the direction obtained by minimizing the quadratic on a region where it is a good approximation to the objective function. The quadratic need not be positive definite, so the general nonlinear optimizer E04VHF is used to minimize the model.

### 2.3.2 Particle Swarm Optimization

The routines E05SAF and E05SBF search for a global optimum using a variant of the Particle Swarm Optimisation (PSO) algorithm. PSO is an heuristic algorithm similar in its behaviour to GA, ACO, SA and others. A set of particles (the swarm) is generated in the search space, and advances at each iteration following an heuristic velocity based upon the best candidate found by an individual particle (cognitive memory), the best candidate found by all the particles (global memory) and inertia. The inertia is provided by a decreasingly weighted contribution from a particle's current velocity. This mix allows for a global search of the domain in question.

The rate at which the swarm contracts and expands about potential optima is user controllable, allowing expert knowledge to be used when available. Furthermore, the algorithm may be coupled with a selection of local optimizers. These may be called during the iterations of the heuristic algorithm (the interior phase) to hasten the discovery of locally optimal points. They may also be called following the heuristic iterations (the exterior phase) to attempt to refine the final solution. Different options may be set for the local optimizer in each phase. For further details see Section 10 in E05SAF and E05SBF.

These routines are most effectively used when multiple cores are available for computation, since very many function evaluations are required for a typical problem. In implementations of the NAG Library for SMP & Multicore the algorithm has been parallelized to allow for high levels of asynchronicity between threads. This allows individual threads to continue searching without the requirement for all threads to have returned solutions, and leads to excellent parallel speedup.

## 3 Recommendations on Choice and Use of Available Routines

The suite of multi-level coordinate search routines consists of:

an initialization routine:

E05JAF;

optional parameter setting routines:

E05JCF,

E05JDF,

E05JEF,

E05JFF,

E05JGF;

an optional parameter checking routine:

E05JHF;

optional parameter getting routines:

E05JKF,

E05JLF;

and the solver:

E05JBF.

E05JBF is based on the *multi-level coordinate search* method of Huyer and Neumaier (1999). It is an asymptotically complete method for bound constrained problems based on local information (function values) only, employing branching and local searches to accelerate convergence.

If the problem has nonlinear constraints and is sufficiently smooth then you are advised to consider a multiple start technique. Here a suitable optimizer from Chapter E04 is called from a number of different starting points and the best local minimum taken as an approximation to the global minimum.

The suite of particle swarm optimization (PSO) routines are to be considered as experimental and are not recommended for production or mission-critical applications. They are only recommended as a last resort (should other methods fail) or for comparative purposes.

The suite consists of the solver routines:

E05SAF;

E05SBF.

Both E05SAF and E05SBF use the routines E05ZKF and E05ZLF for initialization and option setting. These routines predominantly use function values only, although derivatives can be provided for coupled local minimization routines. They are designed for use primarily with implementations of the NAG Library for SMP & Multicore (although they may also be used in serial implementations). In such implementations, a minimal knowledge of OpenMP parallel programming is required, specifically the use of basic OpenMP commands and operators such as OMP\_GET\_THREAD\_NUM and CRITICAL sections to ensure the thread safety of provided callback routines. Additional example programs are provided to demonstrate how this may be done (see Section 9 in E05SAF and E05SBF).

E05SAF is a simplified version of E05SBF with less functionality. In particular, E05SAF does not support general constraint handling whereas E05SBF does support general nonlinear, non-equality constraints.

If the objective function is smooth and the problem has only simple bound constraints then both algorithms are applicable. For low dimensional problems (up to 20) E05JBF is preferred. With increasing dimension the multi-start methods may be better, especially when more threads are used (threads are only applicable to NAG Library for SMP & Multicore).

The particle swarm methods are potentially useful when there is no smoothness in the objective function (e.g., due to noise) and, for the simple-bound constrained problem, E05SAF may be appropriate.

Currently there is no routine in this chapter using a *complete* method that can handle constraints that are not bound constraints.

## 4 Functionality Index

Global optimization, function of several real variables, general constraints using function values predominantly, and optional derivative information, PSO .....	E05SBF
Global optimum, function of several variables, bound constraints, using function values only.....	E05JBF
using function values predominantly, and optional derivative information, PSO .....	E05SAF
Service routines:	
check whether optional parameter has been set for E05JBF .....	E05JHF
initialization routine for E05JBF .....	E05JAF
optional parameter getting routine for use with E05SAF and E05SBF .....	E05ZLF
optional parameter setting routine for use with E05SAF and E05SBF .....	E05ZKF
retrieve integer optional parameter values used by E05JBF .....	E05JKF
retrieve real optional parameter values used by E05JBF .....	E05JLF
retrieve value of ‘ON’/‘OFF’-valued character optional parameter used by E05JBF.....	E05JFF
supply integer optional parameter values to E05JBF.....	E05JEF
supply ‘ON’/‘OFF’-valued character optional parameter values to E05JBF .....	E05JDF
supply optional parameter values from character string to E05JBF .....	E05JCF
supply optional parameter values from external file for E05JBF .....	E05JGF
supply real optional parameter values to E05JBF.....	

## 5 Auxiliary Routines Associated with Library Routine Parameters

E05JBK nagf\_glopt\_bnd\_mcs\_dummy\_monit  
See the description of the argument MONIT in E05JBF.

E05SXM nagf\_glopt\_bnd\_pso\_dummy\_monmod  
See the description of the argument MONMOD in E05SAF.

E05SYM nagf\_glopt\_nlp\_pso\_dummy\_monmod  
See the description of the argument MONMOD in E05SBF.

E05SZM nagf\_glopt\_nlp\_pso\_dummy\_confun  
See the description of the argument CONFUN in E05SBF.

## 6 Routines Withdrawn or Scheduled for Withdrawal

None.

## 7 References

Gill P E, Murray W and Wright M H (1981) *Practical Optimization* Academic Press

Huyer W and Neumaier A (1999) Global optimization by multi-level coordinate search *Journal of Global Optimization* **14** 331–355

Kennedy J and Eberhart R C (1995) Particle Swarm Optimization *Proceedings of the 1995 IEEE International Conference on Neural Networks* 1942–1948

Koh B, George A D, Haftka R T and Fregly B J (2006) Parallel Asynchronous Particle Swarm Optimization *International Journal for Numerical Methods in Engineering* **67(4)** 578–595

Neumaier A (2004) Complete search in constrained global optimization *Acta Numerica* **13** 271–369

Vaz A I and Vicente L N (2007) A Particle Swarm Pattern Search Method for Bound Constrained Global Optimization *Journal of Global Optimization* **39(2)** 197–219 Kluwer Academic Publishers

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