# **NAG Toolbox**

# nag pde 2d gen order2 rectilinear (d03rb)

# 1 Purpose

nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) integrates a system of linear or nonlinear, time-dependent partial differential equations (PDEs) in two space dimensions on a rectilinear domain. The method of lines is employed to reduce the NPDEs to a system of ordinary differential equations (ODEs) which are solved using a backward differentiation formula (BDF) method. The resulting system of nonlinear equations is solved using a modified Newton method and a Bi-CGSTAB iterative linear solver with ILU preconditioning. Local uniform grid refinement is used to improve the accuracy of the solution. nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) originates from the VLUGR2 package (see Blom and Verwer (1993) and Blom *et al.* (1996)).

# 2 Syntax

[ts, dt, rwk, iwk, ind, ifail] = nag\_pde\_2d\_gen\_order2\_rectilinear(ts, tout, dt,
tols, tolt, inidom, pdedef, bndary, pdeiv, monitr, opti, optr, rwk, iwk,
lenlwk, itrace, ind, 'npde', npde, 'lenrwk', lenrwk, 'leniwk', leniwk)

[ts, dt, rwk, iwk, ind, ifail] = d03rb(ts, tout, dt, tols, tolt, inidom, pdedef,
bndary, pdeiv, monitr, opti, optr, rwk, iwk, lenlwk, itrace, ind, 'npde', npde,
'lenrwk', lenrwk, 'leniwk', leniwk)

# 3 Description

nag pde 2d gen order2 rectilinear (d03rb) integrates the system of PDEs:

$$F_j(t, x, y, u, u_t, u_x, u_y, u_{xx}, u_{xy}, u_{yy}) = 0, \quad j = 1, 2, \dots, npde, \quad (x, y) \in \Omega, \quad t_0 \le t \le t_{out},$$
 (1)

where  $\Omega$  is an arbitrary rectilinear domain, i.e., a domain bounded by perpendicular straight lines. If the domain is rectangular then it is recommended that nag pde 2d gen order2 rectangle (d03ra) is used.

The vector u is the set of solution values

$$u(x, y, t) = [u_1(x, y, t), \dots, u_{\mathbf{npde}}(x, y, t)]^{\mathsf{T}},$$

and  $u_t$  denotes partial differentiation with respect to t, and similarly for  $u_x$ , etc.

The functions  $F_j$  must be supplied by you in **pdedef**. Similarly the initial values of the functions u(x, y, t) for  $(x, y) \in \Omega$  must be specified at  $t = t_0$  in **pdeiv**.

Note that whilst complete generality is offered by the master equations (1), nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) is not appropriate for all PDEs. In particular, hyperbolic systems should not be solved using this function. Also, at least one component of  $u_t$  must appear in the system of PDEs.

The boundary conditions must be supplied by you in bndary in the form

$$G_j(t, x, y, u, u_t, u_x, u_y) = 0, \quad j = 1, 2, \dots, \mathbf{npde}, \quad (x, y) \in \partial\Omega, \quad t_0 \le t \le t_{\text{out}}.$$
 (2)

The domain is covered by a uniform coarse base grid specified by you, and nested finer uniform subgrids are subsequently created in regions with high spatial activity. The refinement is controlled using a space monitor which is computed from the current solution and a user-supplied space tolerance tols. A number of optional parameters, e.g., the maximum number of grid levels at any time, and some weighting factors, can be specified in the arrays opti and optr. Further details of the refinement strategy can be found in Section 9.

The system of PDEs and the boundary conditions are discretized in space on each grid using a standard second-order finite difference scheme (centred on the internal domain and one-sided at the boundaries), and the resulting system of ODEs is integrated in time using a second-order, two-step, implicit BDF

method with variable step size. The time integration is controlled using a time monitor computed at each grid level from the current solution and a user-supplied time tolerance **tolt**, and some further optional user-specified weighting factors held in **optr** (see Section 9 for details). The time monitor is used to compute a new step size, subject to restrictions on the size of the change between steps, and (optional) user-specified maximum and minimum step sizes held in **dt**. The step size is adjusted so that the remaining integration interval is an integer number times  $\Delta t$ . In this way a solution is obtained at  $t = t_{\text{out}}$ .

A modified Newton method is used to solve the nonlinear equations arising from the time integration. You may specify (in **opti**) the maximum number of Newton iterations to be attempted. A Jacobian matrix is calculated at the beginning of each time step. If the Newton process diverges or the maximum number of iterations is exceeded, a new Jacobian is calculated using the most recent iterates and the Newton process is restarted. If convergence is not achieved after the (optional) user-specified maximum number of new Jacobian evaluations, the time step is retried with  $\Delta t = \Delta t/4$ . The linear systems arising from the Newton iteration are solved using a Bi-CGSTAB iterative method, in combination with ILU preconditioning. The maximum number of iterations can be specified by you in **opti**.

In order to define the base grid you must first specify a virtual uniform rectangular grid which contains the entire base grid. The position of the virtual grid in physical (x,y) space is given by the (x,y) coordinates of its boundaries. The number of points  $n_x$  and  $n_y$  in the x and y directions must also be given, corresponding to the number of columns and rows respectively. This is sufficient to determine precisely the (x,y) coordinates of all virtual grid points. Each virtual grid point is then referred to by integer coordinates  $(v_x,v_y)$ , where (0,0) corresponds to the lower-left corner and  $(n_x-1,n_y-1)$  corresponds to the upper-right corner.  $v_x$  and  $v_y$  are also referred to as the virtual column and row indices respectively.

The base grid is then specified with respect to the virtual grid, with each base grid point coinciding with a virtual grid point. Each base grid point must be given an index, starting from 1, and incrementing row-wise from the leftmost point of the lowest row. Also, each base grid row must be numbered consecutively from the lowest row in the grid, so that row 1 contains grid point 1.

As an example, consider the domain consisting of the two separate squares shown in Figure 1. The left-hand diagram shows the virtual grid and its integer coordinates (i.e., its column and row indices), and the right-hand diagram shows the base grid point indices and the base row indices (in brackets).

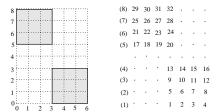


Figure 1

Hence the base grid point with index 6 say is in base row 2, virtual column 4, and virtual row 1, i.e., virtual grid integer coordinates (4,1); and the base grid point with index 19 say is in base row 5, virtual column 2, and virtual row 5, i.e., virtual grid integer coordinates (2,5).

The base grid must then be defined in **inidom** by specifying the number of base grid rows, the number of base grid points, the number of boundaries, the number of boundary points, and the following integer arrays:

lrow contains the base grid indices of the starting points of the base grid rows;

**irow** contains the virtual row numbers  $v_y$  of the base grid rows;

icol contains the virtual column numbers  $v_x$  of the base grid points;

lbnd contains the grid indices of the boundary edges (without corners) and corner points;

**Ilbnd** contains the starting elements of the boundaries and corners in **lbnd**.

Finally, **ilbnd** contains the types of the boundaries and corners, as follows:

Boundaries:

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- 1 lower boundary
- 2 left boundary
- 3 upper boundary
- 4 right boundary

External corners (90°):

- 12 lower-left corner
- 23 upper-left corner
- 34 upper-right corner
- 41 lower-right corner

Internal corners (270°):

- 21 lower-left corner
- 32 upper-left corner
- 43 upper-right corner
- 14 lower-right corner

Figure 2 shows the boundary types of a domain with a hole. Notice the logic behind the labelling of the corners: each one includes the types of the two adjacent boundary edges, in a clockwise fashion (outside the domain).

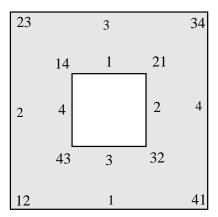


Figure 2

As an example, consider the domain shown in Figure 3. The left-hand diagram shows the physical domain and the right-hand diagram shows the base and virtual grids. The numbers outside the base grid are the indices of the left and rightmost base grid points, and the numbers inside the base grid are the boundary or corner numbers, indicating the order in which the boundaries are stored in **lbnd**.

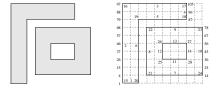


Figure 3

The function nag\_pde\_2d\_gen\_order2\_checkgrid (d03ry) can be called from **inidom** to obtain a simple graphical representation of the base grid, and to verify the data that you have specified in **inidom**.

Subgrids are stored internally using the same data structure, and solution information is communicated to you in **pdeiv**, **pdedef** and **bndary** in arrays according to the grid index on the particular level, e.g.,  $\mathbf{x}(i)$  and  $\mathbf{y}(i)$  contain the (x,y) coordinates of grid point i, and  $\mathbf{u}(i,j)$  contains the jth solution component  $u_i$  at grid point i.

The grid data and the solutions at all grid levels are stored in the workspace arrays, along with other information needed for a restart (i.e., a continuation call). It is not intended that you extract the solution from these arrays, indeed the necessary information regarding these arrays is not provided. The user-supplied monitor (monitr) should be used to obtain the solution at particular levels and times. monitr is called at the end of every time step, with the last step being identified via the input argument tlast. The function nag\_pde\_2d\_gen\_order2\_rectilinear\_extractgrid (d03rz) should be called from monitr to obtain grid information at a particular level.

Further details of the underlying algorithm can be found in Section 9 and in Blom and Verwer (1993) and Blom *et al.* (1996) and the references therein.

## 4 References

Blom J G, Trompert R A and Verwer J G (1996) Algorithm 758. VLUGR2: A vectorizable adaptive grid solver for PDEs in 2D *Trans. Math. Software* 22 302–328

Blom J G and Verwer J G (1993) VLUGR2: A vectorized local uniform grid refinement code for PDEs in 2D *Report NM-R9306* CWI, Amsterdam

Trompert R A (1993) Local uniform grid refinement and systems of coupled partial differential equations *Appl. Numer. Maths* **12** 331–355

Trompert R A and Verwer J G (1993) Analysis of the implicit Euler local uniform grid refinement method SIAM J. Sci. Comput. 14 259–278

## 5 Parameters

# 5.1 Compulsory Input Parameters

1: **ts** - REAL (KIND=nag\_wp)

The initial value of the independent variable t.

Constraint: ts < tout.

2: **tout** – REAL (KIND=nag wp)

The final value of t to which the integration is to be carried out.

3: dt(3) – REAL (KIND=nag\_wp) array

The initial, minimum and maximum time step sizes respectively.

dt(1)

Specifies the initial time step size to be used on the first entry, i.e., when  $\mathbf{ind} = 0$ . If  $\mathbf{dt}(1) = 0.0$  then the default value  $\mathbf{dt}(1) = 0.01 \times (\mathbf{tout} - \mathbf{ts})$  is used. On subsequent entries ( $\mathbf{ind} = 1$ ), the value of  $\mathbf{dt}(1)$  is not referenced.

dt(2)

Specifies the minimum time step size to be attempted by the integrator. If dt(2) = 0.0 the default value  $dt(2) = 10.0 \times machine precision$  is used.

dt(3)

Specifies the maximum time step size to be attempted by the integrator. If dt(3) = 0.0 the default value dt(3) = tout - ts is used.

Constraints:

```
if ind = 0, dt(1) \ge 0.0; if ind = 0 and dt(1) > 0.0, 10.0 \times \textit{machine precision} \times \max(|ts|, |tout|) \le dt(1) \le tout - ts \text{ and } dt(2) \le dt(1) \le dt(3), \text{ where the values of } dt(2) \text{ and } dt(3) \text{ will have been reset to their default values if zero on entry;} <math display="block">0 \le dt(2) \le dt(3).
```

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### 4: **tols** – REAL (KIND=nag wp)

The space tolerance used in the grid refinement strategy ( $\sigma$  in equation (4)). See Section 9.2. Constraint: tols > 0.0.

## 5: **tolt** – REAL (KIND=nag wp)

The time tolerance used to determine the time step size ( $\tau$  in equation (7)). See Section 9.3.

Constraint: tolt > 0.0.

# 6: **inidom** – SUBROUTINE, supplied by the user.

**inidom** must specify the base grid in terms of the data structure described in Section 3. **inidom** is not referenced if, on entry, **ind** = 1. nag\_pde\_2d\_gen\_order2\_checkgrid (d03ry) can be called from **inidom** to obtain a simple graphical representation of the base grid, and to verify the data that you have specified in **inidom**. nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) also checks the validity of the data, but you are strongly advised to call nag\_pde\_2d\_gen\_order2\_checkgrid (d03ry) to ensure that the base grid is exactly as required.

**Note**: the boundaries of the base grid should consist of as many points as are necessary to employ second-order space discretization, i.e., a boundary enclosing the internal part of the domain must include at least 3 grid points including the corners. If Neumann boundary conditions are to be applied the minimum is 4.

```
[xmin, xmax, ymin, ymax, nx, ny, npts, nrows, nbnds, nbpts, lrow, irow, icol, llbnd, ilbnd, ierr] = inidom(maxpts, ierr)
```

#### **Input Parameters**

## 1: **maxpts** – INTEGER

The maximum number of base grid points allowed by the available workspace.

### 2: **ierr** – INTEGER

Will be initialized by nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) to some value prior to internal calls to **inidom**.

## **Output Parameters**

- 1: **xmin** REAL (KIND=nag wp)
- 2: **xmax** REAL (KIND=nag wp)

The extents of the virtual grid in the x-direction, i.e., the x coordinates of the left and right boundaries respectively.

- 3: **ymin** REAL (KIND=nag wp)
- 4: **ymax** REAL (KIND=nag wp)

The extents of the virtual grid in the y-direction, i.e., the y coordinates of the left and right boundaries respectively.

- 5: **nx** INTEGER
- 6: **ny** INTEGER

The number of virtual grid points in the x- and y-direction respectively (including the boundary points).

### 7: **npts** – INTEGER

The total number of points in the base grid. If the required number of points is greater than **maxpts** then **inidom** must be exited immediately with **ierr** set to -1 to avoid overwriting memory.

# 8: **nrows** – INTEGER

The total number of rows of the virtual grid that contain base grid points. This is the maximum base row index.

#### 9: **nbnds** – INTEGER

The total number of physical boundaries and corners in the base grid.

## 10: **nbpts** – INTEGER

The total number of boundary points in the base grid.

## 11: **lrow**(:) – INTEGER array

**lrow**(i), for i = 1, 2, ..., **nrows**, must contain the base grid index of the first grid point in base grid row i.

### 12: **irow**(:) – INTEGER array

**irow**(i), for i = 1, 2, ..., **nrows**, must contain the virtual row number  $v_y$  that corresponds to base grid row i.

### 13: **icol**(:) – INTEGER array

**icol**(i), for i = 1, 2, ..., npts, must contain the virtual column number  $v_x$  that contains base grid point i.

# 14: **llbnd**(:) – INTEGER array

**llbnd**(i), for i = 1, 2, ..., **nbnds**, must contain the element of **lbnd** corresponding to the start of the *i*th boundary or corner.

**Note**: the order of the boundaries and corners in **Ilbnd** must be first all the boundaries and then all the corners. The end points of a boundary (i.e., the adjacent corner points) must **not** be included in the list of points on that boundary. Also, if a corner is shared by two pairs of physical boundaries then it has two types and must therefore be treated as two corners.

# 15: **ilbnd**(:) – INTEGER array

**ilbnd**(i), for i = 1, 2, ..., **nbnds**, must contain the type of the ith boundary (or corner), as given in Section 3.

# 16: **lbnd**(:) – INTEGER array

**lbnd**(i), for i = 1, 2, ..., **nbpts**, must contain the grid index of the *i*th boundary point. The order of the boundaries is as specified in **llbnd**, but within this restriction the order of the points in **lbnd** is arbitrary.

### 17: **ierr** – INTEGER

If the required number of grid points is larger than **maxpts**, **ierr** must be set to -1 to force a termination of the integration and an immediate return to the calling program with **ifail** = 3. Otherwise, **ierr** should remain unchanged.

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7: **pdedef** – SUBROUTINE, supplied by the user.

**pdedef** must evaluate the functions  $F_j$ , for j = 1, 2, ..., npde, in equation (1) which define the system of PDEs (i.e., the residuals of the resulting ODE system) at all interior points of the domain. Values at points on the boundaries of the domain are ignored and will be overwritten by **bndary**. **pdedef** is called for each subgrid in turn.

[res] = pdedef(npts, npde, t, x, y, u, ut, ux, uy, uxx, uxy, uyy)

### **Input Parameters**

1: **npts** – INTEGER

The number of grid points in the current grid.

2: **npde** – INTEGER

The number of PDEs in the system.

3:  $\mathbf{t} - \text{REAL} \text{ (KIND=nag wp)}$ 

The current value of the independent variable t.

- 4: **x(npts)** REAL (KIND=nag\_wp) array
  - $\mathbf{x}(i)$  contains the x coordinate of the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$ .
- 5:  $y(npts) REAL (KIND=nag\_wp) array$

y(i) contains the y coordinate of the ith grid point, for i = 1, 2, ..., npts.

- 6: **u(npts, npde)** REAL (KIND=nag\_wp) array
  - $\mathbf{u}(i,j)$  contains the value of the jth PDE component at the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .
- 7: **ut(npts, npde)** REAL (KIND=nag wp) array

 $\mathbf{ut}(i,j)$  contains the value of  $\frac{\partial u}{\partial t}$  for the jth PDE component at the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

- 8: **ux(npts, npde)** REAL (KIND=nag wp) array
  - $\mathbf{ux}(i,j)$  contains the value of  $\frac{\partial u}{\partial x}$  for the *j*th PDE component at the *i*th grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .
- 9: **uy(npts, npde)** REAL (KIND=nag\_wp) array

 $\mathbf{uy}(i,j)$  contains the value of  $\frac{\partial u}{\partial y}$  for the *j*th PDE component at the *i*th grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

10: **uxx(npts, npde)** – REAL (KIND=nag\_wp) array

 $\mathbf{uxx}(i,j)$  contains the value of  $\frac{\partial^2 u}{\partial x^2}$  for the *j*th PDE component at the *i*th grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

11: **uxy(npts, npde)** - REAL (KIND=nag\_wp) array

 $\mathbf{uxy}(i,j)$  contains the value of  $\frac{\partial^2 u}{\partial x \partial y}$  for the jth PDE component at the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

12: **uyy(npts, npde)** – REAL (KIND=nag\_wp) array

 $\mathbf{uyy}(i,j)$  contains the value of  $\frac{\partial^2 u}{\partial y^2}$  for the *j*th PDE component at the *i*th grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

## **Output Parameters**

1: **res(npts, npde)** – REAL (KIND=nag wp) array

res(i, j) must contain the value of  $F_j$ , for j = 1, 2, ..., npde, at the *i*th grid point, for i = 1, 2, ..., npts, although the residuals at boundary points will be ignored (and overwritten later on) and so they need not be specified here.

8: **bndary** – SUBROUTINE, supplied by the user.

**bndary** must evaluate the functions  $G_j$ , for j = 1, 2, ..., npde, in equation (2) which define the boundary conditions at all boundary points of the domain. Residuals at interior points must **not** be altered by this function.

[res] = bndary(npts, npde, t, x, y, u, ut, ux, uy, nbnds, nbpts, llbnd,
ilbnd, lbnd, res)

### **Input Parameters**

1: **npts** – INTEGER

The number of grid points in the current grid.

2: **npde** – INTEGER

The number of PDEs in the system.

3:  $\mathbf{t} - \text{REAL} \text{ (KIND=nag wp)}$ 

The current value of the independent variable t.

- 4:  $\mathbf{x}(\mathbf{npts}) \text{REAL} (KIND=\text{nag wp}) \text{ array}$ 
  - $\mathbf{x}(i)$  contains the x coordinate of the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$ .
- 5: y(npts) REAL (KIND=nag wp) array

y(i) contains the y coordinate of the ith grid point, for i = 1, 2, ..., npts.

- 6: **u(npts, npde)** REAL (KIND=nag\_wp) array
  - $\mathbf{u}(i,j)$  contains the value of the jth PDE component at the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .
- 7: **ut(npts, npde)** REAL (KIND=nag\_wp) array

 $\mathbf{ut}(i,j)$  contains the value of  $\frac{\partial u}{\partial t}$  for the jth PDE component at the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

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8: **ux(npts, npde)** – REAL (KIND=nag wp) array

 $\mathbf{ux}(i,j)$  contains the value of  $\frac{\partial u}{\partial x}$  for the jth PDE component at the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

9: **uy(npts, npde)** - REAL (KIND=nag\_wp) array

 $\mathbf{u}\mathbf{y}(i,j)$  contains the value of  $\frac{\partial u}{\partial y}$  for the *j*th PDE component at the *i*th grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

10: **nbnds** – INTEGER

The total number of physical boundaries and corners in the grid.

11: **nbpts** – INTEGER

The total number of boundary points in the grid.

12: **llbnd(nbnds)** – INTEGER array

**llbnd**(i), for i = 1, 2, ..., **nbnds**, contains the element of **lbnd** corresponding to the start of the ith boundary (or corner).

13: **ilbnd(nbnds)** – INTEGER array

**ilbnd**(i), for i = 1, 2, ..., **nbnds**, contains the type of the *i*th boundary, as given in Section 3.

14: **lbnd(nbpts)** – INTEGER array

**lbnd**(i), contains the grid index of the *i*th boundary point, where the order of the boundaries is as specified in **llbnd**. Hence the *i*th boundary point has coordinates  $\mathbf{x}(\mathbf{lbnd}(i))$  and  $\mathbf{y}(\mathbf{lbnd}(i))$ , and the corresponding solution values are  $\mathbf{u}(\mathbf{lbnd}(i),j)$ , for  $i=1,2,\ldots,\mathbf{nbpts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

15: **res(npts, npde)** – REAL (KIND=nag\_wp) array

Contains function values returned by pdedef.

## **Output Parameters**

1: **res(npts, npde)** – REAL (KIND=nag\_wp) array

 $\mathbf{res}(\mathbf{lbnd}(i), j)$  must contain the value of  $G_j$ , for  $j = 1, 2, \dots, \mathbf{npde}$ , at the *i*th boundary point, for  $i = 1, 2, \dots, \mathbf{nbpts}$ .

**Note:** elements of **res** corresponding to interior points, i.e., points not included in **lbnd**, must **not** be altered.

9: **pdeiv** – SUBROUTINE, supplied by the user.

**pdeiv** must specify the initial values of the PDE components u at all points in the base grid. **pdeiv** is not referenced if, on entry, ind = 1.

[u] = pdeiv(npts, npde, t, x, y)

# **Input Parameters**

1: **npts** – INTEGER

The number of grid points in the base grid.

2: **npde** – INTEGER

The number of PDEs in the system.

3:  $\mathbf{t} - \text{REAL} \text{ (KIND=nag\_wp)}$ 

The (initial) value of the independent variable t.

- 4:  $\mathbf{x}(\mathbf{npts}) \text{REAL} (KIND=\text{nag\_wp}) \text{ array}$ 
  - $\mathbf{x}(i)$  contains the x coordinate of the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$ .
- 5:  $y(npts) REAL (KIND=nag_wp) array$ 
  - y(i) contains the y coordinate of the ith grid point, for i = 1, 2, ..., npts.

## **Output Parameters**

1: **u(npts, npde)** – REAL (KIND=nag wp) array

 $\mathbf{u}(i,j)$  must contain the value of the jth PDE component at the ith grid point, for  $i=1,2,\ldots,\mathbf{npts}$  and  $j=1,2,\ldots,\mathbf{npde}$ .

10: **monitr** – SUBROUTINE, supplied by the user.

**monitr** is called by nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) at the end of every successful time step, and may be used to examine or print the solution or perform other tasks such as error calculations, particularly at the final time step, indicated by the argument **tlast**.

The input arguments contain information about the grid and solution at all grid levels used. nag\_pde\_2d\_gen\_order2\_rectilinear\_extractgrid (d03rz) should be called from **monitr** in order to extract the number of points and their (x, y) coordinates on a particular grid.

**monitr** can also be used to force an immediate tidy termination of the solution process and return to the calling program.

```
[ierr] = monitr(npde, t, dt, dtnew, tlast, nlev, xmin, ymin, dxb, dyb,
lgrid, istruc, lsol, sol, ierr)
```

# **Input Parameters**

1: **npde** – INTEGER

The number of PDEs in the system.

2:  $\mathbf{t} - \text{REAL} \text{ (KIND=nag wp)}$ 

The current value of the independent variable t, i.e., the time at the end of the integration step just completed.

3: dt - REAL (KIND=nag wp)

The current time step size  $\Delta t$ , i.e., the time step size used for the integration step just completed.

4: **dtnew** – REAL (KIND=nag\_wp)

The time step size that will be used for the next time step.

5: tlast - LOGICAL

Indicates if intermediate or final time step.  $\mathbf{tlast} = false$  for an intermediate step,  $\mathbf{tlast} = true$  for the last call to **monitr** before returning to your program.

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6: **nlev** – INTEGER

The number of grid levels used at time t.

- 7: **xmin** REAL (KIND=nag\_wp)
- 8: **ymin** REAL (KIND=nag\_wp)

The (x, y) coordinates of the lower-left corner of the virtual grid.

- 9:  $\mathbf{dxb} \text{REAL} \text{ (KIND=nag wp)}$
- 10: **dyb** REAL (KIND=nag wp)

The sizes of the base grid spacing in the x- and y-direction respectively.

11: **lgrid**(:) – INTEGER array

Contains pointers to the start of the grid structures in **istruc**, and must be passed unchanged to nag\_pde\_2d\_gen\_order2\_rectilinear\_extractgrid (d03rz) in order to extract the grid information.

12: **istruc**(:) – INTEGER array

Contains the grid structures for each grid level and must be passed unchanged to nag\_pde\_2d\_gen\_order2\_rectilinear\_extractgrid (d03rz) in order to extract the grid information.

13: **lsol(nlev)** – INTEGER array

lsol(l) contains the pointer to the solution in sol at grid level l and time t. (lsol(l) actually contains the array index immediately preceding the start of the solution in sol.)

14:  $sol(lenrwk - (6 \times npde + 1)) - REAL (KIND=nag wp) array$ 

Contains the solution u at time  ${\bf t}$  for each grid level l in turn, positioned according to **lsol**. More precisely

$$\mathbf{u}(i,j) = \mathbf{sol}(\mathbf{lsol}(l) + (j-1) \times n_l + i)$$

represents the *j*th component of the solution at the *i*th grid point in the *l*th level, for  $i = 1, 2, ..., n_l, j = 1, 2, ..., npde$  and l = 1, 2, ..., nlev, where  $n_l$  is the number of grid points at level l (obtainable by a call to nag\_pde\_2d\_gen\_order2\_rectilinear\_extractgrid (d03rz)).

15: **ierr** – INTEGER

Will be initialized by nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) to some value prior to internal calls to ierr.

### **Output Parameters**

1: **ierr** – INTEGER

Should be set to 1 to force a termination of the integration and an immediate return to the calling program with **ifail** = 4. **ierr** should remain unchanged otherwise.

11: **opti(4)** – INTEGER array

May be set to control various options available in the integrator.

 $\mathbf{opti}(1) = 0$ 

All the default options are employed.

**opti**(1) > 0

The default value of **opti**(i), for i = 2, 3, 4, can be obtained by setting **opti**(i) = 0.

opti(1)

Specifies the maximum number of grid levels allowed (including the base grid). **opti**(1) > 0. The default value is **opti**(1) = 3.

opti(2)

Specifies the maximum number of Jacobian evaluations allowed during each nonlinear equations solution.  $opti(2) \ge 0$ . The default value is opti(2) = 2.

opti(3)

Specifies the maximum number of Newton iterations in each nonlinear equations solution. **opti** $(3) \ge 0$ . The default value is **opti**(3) = 10.

opti(4)

Specifies the maximum number of iterations in each linear equations solution. **opti** $(4) \ge 0$ . The default value is **opti**(4) = 100.

Constraint: **opti**(1)  $\geq 0$  and if **opti**(1) > 0, **opti**(i)  $\geq 0$ , for i = 2, 3, 4.

12: **optr**(3, **npde**) – REAL (KIND=nag wp) array

May be used to specify the optional vectors  $u^{\max}$ ,  $w^s$  and  $w^t$  in the space and time monitors (see Section 9).

If an optional vector is not required then all its components should be set to 1.0.

**optr**(1,j), for  $j=1,2,\ldots$ , **npde**, specifies  $u_j^{\max}$ , the approximate maximum absolute value of the jth component of u, as used in (4) and (7). **optr**(1,j) > 0.0, for  $j=1,2,\ldots$ , **npde**.

**optr**(2,j), for  $j=1,2,\ldots,$  **npde**, specifies  $w_j^s$ , the weighting factors used in the space monitor (see (4)) to indicate the relative importance of the jth component of u on the space monitor. **optr** $(2,j) \geq 0.0$ , for  $j=1,2,\ldots,$  **npde**.

**optr**(3, j), for j = 1, 2, ..., **npde**, specifies  $w_j^t$ , the weighting factors used in the time monitor (see (6)) to indicate the relative importance of the *j*th component of u on the time monitor. **optr** $(3, j) \ge 0.0$ , for j = 1, 2, ..., **npde**.

Constraints:

**optr**
$$(1, j) > 0.0$$
, for  $j = 1, 2, ..., npde$ ; **optr** $(i, j) \ge 0.0$ , for  $i = 2, 3$  and  $j = 1, 2, ..., npde$ .

13: **rwk(lenrwk)** – REAL (KIND=nag\_wp) array

The required value of lenrwk cannot be determined exactly in advance, but a suggested value is

**lenrwk** = 
$$maxpts \times npde \times (5 \times l + 18 \times npde + 9) + 2 \times maxpts$$
,

where  $l = \mathbf{opti}(1)$  if  $\mathbf{opti}(1) \neq 0$  and l = 3 otherwise, and maxpts is the expected maximum number of grid points at any one level. If during the execution the supplied value is found to be too small then the function returns with **ifail** = 3 and an estimated required size is printed on the current error message unit (see nag file set unit error (x04aa)).

**Note:** the size of **lenrwk** cannot be checked upon initial entry to nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) since the number of grid points on the base grid is not known.

14: **iwk(leniwk)** – INTEGER array

If ind = 0, iwk need not be set. Otherwise iwk must remain unchanged from a previous call to nag pde 2d gen order2 rectilinear (d03rb).

15: **lenlwk** – INTEGER

The dimension of the array lwk.

The required value of lenlwk cannot be determined exactly in advance, but a suggested value is

$$lenlwk = maxpts + 1$$
,

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where maxpts is the expected maximum number of grid points at any one level. If during the execution the supplied value is found to be too small then the function returns with **ifail** = 3 and an estimated required size is printed on the current error message unit (see nag\_file\_set\_unit\_error (x04aa)).

**Note:** the size of **lenlwk** cannot be checked upon initial entry to nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) since the number of grid points on the base grid is not known.

#### 16: **itrace** – INTEGER

The level of trace information required from nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb). **itrace** may take the value -1, 0, 1, 2 or 3.

itrace = -1

No output is generated.

itrace = 0

Only warning messages are printed.

itrace > 0

Output from the underlying solver is printed on the current advisory message unit (see nag\_file\_set\_unit\_advisory (x04ab)). This output contains details of the time integration, the nonlinear iteration and the linear solver.

If **itrace** < -1, then -1 is assumed and similarly if **itrace** > 3, then 3 is assumed.

The advisory messages are given in greater detail as **itrace** increases. Setting **itrace** = 1 allows you to monitor the progress of the integration without possibly excessive information.

### 17: **ind** – INTEGER

Must be set to 0 or 1, alternatively 10 or 11.

ind = 0

Starts the integration in time. **pdedef** is assumed to be serial.

ind = 1

Continues the integration after an earlier exit from the function. In this case, only the following parameters may be reset between calls to nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb): tout, dt, tols, tolt, opti, opti, itrace and ifail. pdedef is assumed to be serial.

ind = 10

Equivalent to ind = 0. This option is included only for compatibility with other NAG library products.

ind = 11

Equivalent to ind = 1. This option is included only for compatibility with other NAG library products.

Constraint:  $0 \le \text{ind} \le 1$  or  $10 \le \text{ind} \le 11$ .

# 5.2 Optional Input Parameters

## 1: **npde** – INTEGER

Default: the dimension of the array optr.

The number of PDEs in the system.

Constraint: npde > 1.

### 2: **lenrwk** – INTEGER

Default: the dimension of the array rwk.

The required value of lenrwk cannot be determined exactly in advance, but a suggested value is

**lenrwk** = 
$$maxpts \times npde \times (5 \times l + 18 \times npde + 9) + 2 \times maxpts$$
,

where  $l = \mathbf{opti}(1)$  if  $\mathbf{opti}(1) \neq 0$  and l = 3 otherwise, and maxpts is the expected maximum number of grid points at any one level. If during the execution the supplied value is found to be too small then the function returns with **ifail** = 3 and an estimated required size is printed on the current error message unit (see nag file set unit error (x04aa)).

**Note:** the size of **lenrwk** cannot be checked upon initial entry to nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) since the number of grid points on the base grid is not known.

### 3: **leniwk** – INTEGER

Default: the dimension of the array iwk.

The dimension of the array iwk.

The required value of leniwk cannot be determined exactly in advance, but a suggested value is

**leniwk** = 
$$maxpts \times (14 + 5 \times m) + 7 \times m + 2$$
,

where maxpts is the expected maximum number of grid points at any one level and  $m = \mathbf{opti}(1)$  if  $\mathbf{opti}(1) > 0$  and m = 3 otherwise. If during the execution the supplied value is found to be too small then the function returns with  $\mathbf{ifail} = 3$  and an estimated required size is printed on the current error message unit (see nag file set unit error (x04aa)).

**Note:** the size of **leniwk** cannot be checked upon initial entry to nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb) since the number of grid points on the base grid is not known.

## 5.3 Output Parameters

1: **ts** - REAL (KIND=nag wp)

The value of t which has been reached. Normally ts = tout.

2: dt(3) – REAL (KIND=nag\_wp) array

dt(1) contains the time step size for the next time step. dt(2) and dt(3) are unchanged or set to their default values if zero on entry.

3: **rwk(lenrwk)** – REAL (KIND=nag\_wp) array

Communication array, used to store information between calls to nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb).

4: **iwk**(**leniwk**) – INTEGER array

The following components of the array **iwk** concern the efficiency of the integration. Here, m is the maximum number of grid levels allowed  $(m = \mathbf{opti}(1) \text{ if } \mathbf{opti}(1) > 1 \text{ and } m = 3 \text{ otherwise})$ , and l is a grid level taking the values  $l = 1, 2, \ldots, nl$ , where nl is the number of levels used.

iwk(1)

Contains the number of steps taken in time.

iwk(2)

Contains the number of rejected time steps.

iwk(2+l)

Contains the total number of residual evaluations performed (i.e., the number of times **pdedef** was called) at grid level l.

 $\mathbf{iwk}(2+m+l)$ 

Contains the total number of Jacobian evaluations performed at grid level l.

 $\mathbf{iwk}(2+2\times m+l)$ 

Contains the total number of Newton iterations performed at grid level l.

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```
iwk(2+3 \times m+l)
```

Contains the total number of linear solver iterations performed at grid level l.

```
iwk(2+4\times m+l)
```

Contains the maximum number of Newton iterations performed at any one time step at grid level l.

```
\mathbf{iwk}(2+5\times m+l)
```

Contains the maximum number of linear solver iterations performed at any one time step at grid level l.

**Note:** the total and maximum numbers are cumulative over all calls to nag\_pde\_2d\_gen\_order2\_rectilinear (d03rb). If the specified maximum number of Newton or linear solver iterations is exceeded at any stage, then the maximums above are set to the specified maximum plus one.

### 5: **ind** – INTEGER

ind = 1, if ind on input was 0 or 1, or ind = 11, if ind on input was 10 or 11.

### 6: **ifail** – INTEGER

**ifail** = 0 unless the function detects an error (see Section 5).

# 6 Error Indicators and Warnings

Errors or warnings detected by the function:

#### ifail = 1

```
On entry, npde < 1,
          tout < ts,
or
          tout is too close to ts,
or
          ind = 0 and dt(1) < 0.0,
or
          dt(i) < 0.0, for i = 2 or 3,
or
          dt(2) > dt(3),
or
          ind = 0 and 0.0 < dt(1) < 10 \times machine precision \times max(|ts|, |tout|),
or
          ind = 0 and dt(1) > tout - ts,
or
          ind = 0 and dt(1) < dt(2) or dt(1) > dt(3),
or
          tols or tolt \leq 0.0,
or
          opti(1) < 0,
or
          opti(1) > 0 and opti(j) < 0, for j = 2, 3 or 4,
or
          optr(1, j) < 0.0, for some j = 1, 2, ..., npde,
or
          optr(2, j) < 0.0, for some j = 1, 2, ..., npde,
or
          optr(3, j) < 0.0, for some j = 1, 2, ..., npde,
or
          ind \neq 0 or 1,
or
          ind = 1 on initial entry to nag pde 2d gen order2 rectilinear (d03rb).
or
```

#### ifail = 2

The time step size to be attempted is less than the specified minimum size. This may occur following time step failures and subsequent step size reductions caused by one or more of the following:

the requested accuracy could not be achieved, i.e., tolt is too small,

the maximum number of linear solver iterations, Newton iterations or Jacobian evaluations is too small,

ILU decomposition of the Jacobian matrix could not be performed, possibly due to singularity of the Jacobian.

Setting **itrace** to a higher value may provide further information.

In the latter two cases you are advised to check their problem formulation in **pdedef** and/or **bndary**, and the initial values in **pdeiv** if appropriate.

### ifail = 3

One or more of the workspace arrays is too small for the required number of grid points. At the initial time step this error may result because you set **ierr** to -1 in **inidom** or the internal check on the number of grid points following the call to **inidom**. An estimate of the required sizes for the current stage is output, but more space may be required at a later stage.

# **ifail** = 4 (warning)

**ierr** was set to 1 in **monitr**, forcing control to be passed back to calling program. Integration was successful as far as  $\mathbf{t} = \mathbf{ts}$ .

# ifail = 5 (warning)

The integration has been completed but the maximum number of levels specified in **opti**(1) was insufficient at one or more time steps, meaning that the requested space accuracy could not be achieved. To avoid this warning either increase the value of **opti**(1) or decrease the value of **tols**.

#### ifail = 6

One or more of the output arguments of inidom was incorrectly specified, i.e.,

```
xmin \ge xmax,
    xmax too close to xmin,
     ymin > ymax,
or
    ymax too close to ymin,
or \mathbf{n}\mathbf{x} or \mathbf{n}\mathbf{v} < 4,
or \mathbf{nrows} < 4,
or nrows > nv,
or npts > nx \times ny,
    nbnds < 8,
or
or
    nbpts < 12,
or nbpts \ge npts,
or lrow(i) < 1 or lrow(i) > npts, for some i = 1, 2, ..., nrows,
or lrow(i) \le lrow(i-1), for some i = 2, 3, ..., nrows,
or irow(i) < 0 or irow(i) > ny, for some i = 1, 2, ..., nrows,
or irow(i) \le irow(i-1), for some i = 2, 3, ..., nrows,
or icol(i) < 0 or icol(i) > nx, for some i = 1, 2, ..., npts,
    \mathbf{llbnd}(i) < 1 \text{ or } \mathbf{llbnd}(i) > \mathbf{nbpts}, \text{ for some } i = 1, 2, \dots, \mathbf{nbnds},
    \mathbf{llbnd}(i) \leq \mathbf{llbnd}(i-1), for some i=2,3,\ldots,\mathbf{nbnds},
    ilbnd(i) \neq 1, 2, 3, 4, 12, 23, 34, 41, 21, 32, 43 or 14, for some <math>i = 1, 2, ..., nbnds,
    \mathbf{lbnd}(i) < 1 \text{ or } \mathbf{lbnd}(i) > \mathbf{npts}, \text{ for some } i = 1, 2, \dots, \mathbf{nbpts}.
```

### ifail = -99

An unexpected error has been triggered by this routine. Please contact NAG.

## ifail = -399

Your licence key may have expired or may not have been installed correctly.

# ifail = -999

Dynamic memory allocation failed.

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# 7 Accuracy

There are three sources of error in the algorithm: space and time discretization, and interpolation (linear) between grid levels. The space and time discretization errors are controlled separately using the arguments tols and tolt described in Section 9, and you should test the effects of varying these arguments. Interpolation errors are generally implicitly controlled by the refinement criterion since in areas where interpolation errors are potentially large, the space monitor will also be large. It can be shown that the global spatial accuracy is comparable to that which would be obtained on a uniform grid of the finest grid size. A full error analysis can be found in Trompert and Verwer (1993).

## **8** Further Comments

## 8.1 Algorithm Outline

The local uniform grid refinement method is summarised as follows.

- 1. Initialize the course base grid, an initial solution and an initial time step.
- 2. Solve the system of PDEs on the current grid with the current time step.
- If the required accuracy in space and the maximum number of grid levels have not yet been reached:
  - (a) Determine new finer grid at forward time level.
  - (b) Get solution values at previous time level(s) on new grid.
  - (c) Interpolate internal boundary values from old grid at forward time.
  - (d) Get initial values for the Newton process at forward time.
  - (e) Go to 2.
- 4. Update the coarser grid solution using the finer grid values.
- 5. Estimate error in time integration. If time error is acceptable advance time level.
- 6. Determine new step size then go to 2 with coarse base as current grid.

### 8.2 Refinement Strategy

For each grid point i a space monitor  $\mu_i^s$  is determined by

$$\mu_{i}^{s} = \max_{j=1, \mathbf{npde}} \left\{ \gamma_{j} \left( \left| \Delta x^{2} \frac{\partial^{2}}{\partial x^{2}} u_{j}(x_{i}, y_{i}, t) \right| + \left| \Delta y^{2} \frac{\partial^{2}}{\partial y^{2}} u_{j}(x_{i}, y_{i}, t) \right| \right) \right\}, \tag{3}$$

where  $\Delta x$  and  $\Delta y$  are the grid widths in the x and y directions; and  $x_i$ ,  $y_i$  are the (x, y) coordinates at grid point i. The argument  $\gamma_i$  is obtained from

$$\gamma_j = \frac{w_j^s}{u_j^{\text{max}} \sigma},\tag{4}$$

where  $\sigma$  is the user-supplied space tolerance;  $w_j^s$  is a weighting factor for the relative importance of the jth PDE component on the space monitor; and  $u_j^{\max}$  is the approximate maximum absolute value of the jth component. A value for  $\sigma$  must be supplied by you. Values for  $w_j^s$  and  $u_j^{\max}$  must also be supplied but may be set to the values 1.0 if little information about the solution is known.

A new level of refinement is created if

$$\max_{i} \left\{ \mu_{i}^{s} \right\} > 0.9 \quad \text{ or } \quad 1.0, \tag{5}$$

depending on the grid level at the previous step in order to avoid fluctuations in the number of grid levels between time steps. If (5) is satisfied then all grid points for which  $\mu_i^s > 0.25$  are flagged and surrounding cells are quartered in size.

No derefinement takes place as such, since at each time step the solution on the base grid is computed first and new finer grids are then created based on the new solution. Hence derefinement occurs implicitly. See Section 9.1.

## 8.3 Time Integration

The time integration is controlled using a time monitor calculated at each level l up to the maximum level used, given by

$$\mu_l^t = \sqrt{\frac{1}{N} \sum_{j=1}^{\text{npde}} w_j^t \sum_{i=1}^{ngpts(l)} \left(\frac{\Delta t}{\alpha_{ij}} u_t(x_i, y_i, t)\right)^2}$$
 (6)

where ngpts(l) is the total number of points on grid level l;  $N = ngpts(l) \times \mathbf{npde}$ ;  $\Delta t$  is the current time step;  $u_t$  is the time derivative of u which is approximated by first-order finite differences;  $w_j^t$  is the time equivalent of the space weighting factor  $w_j^s$ ; and  $\alpha_{ij}$  is given by

$$\alpha_{ij} = \tau \left( \frac{u_j^{\text{max}}}{100} + |u(x_i, y_i, t)| \right) \tag{7}$$

where  $u_i^{\max}$  is as before, and  $\tau$  is the user-specified time tolerance.

An integration step is rejected and retried at all levels if

$$\max_{l} \left\{ \mu_l^t \right\} > 1.0. \tag{8}$$

# 9 Example

This example is taken from Blom and Verwer (1993) and is the two-dimensional Burgers' system

$$\frac{\partial u}{\partial t} = -u\frac{\partial u}{\partial x} - v\frac{\partial u}{\partial y} + \epsilon \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2}\right),$$
$$\frac{\partial v}{\partial t} = -u\frac{\partial v}{\partial x} - v\frac{\partial v}{\partial y} + \epsilon \left(\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2}\right),$$

with  $\epsilon = 10^{-3}$  on the domain given in Figure 3. Dirichlet boundary conditions are used on all boundaries using the exact solution

$$u = \frac{3}{4} - \frac{1}{4(1 + \exp((-4x + 4y - t)/(32\epsilon)))},$$

$$v = \frac{3}{4} + \frac{1}{4(1 + \exp((-4x + 4y - t)/(32\epsilon)))}.$$

The solution contains a wave front at y = x + 0.25t which propagates in a direction perpendicular to the front with speed  $\sqrt{2}/8$ .

# 9.1 Program Text

```
function d03rb_example

fprintf('d03rb example results\n\n');

global iout xsol ysol usol vsol inds;

ts = 0;
 twant = [0.25; 1];
 dt = [0.001; 1e-07; 0];
 tols = 0.1;
 tolt = 0.05;
 opti = nag_int([5;0;0;0]);
 optr = [1, 1; 1, 1; 1, 1];
 rwk = zeros(426000, 1);
```

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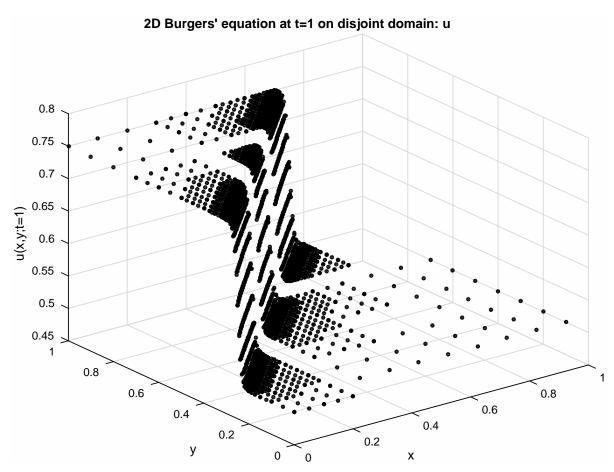
```
iwk = zeros(117037, 1, nag_int_name);
lenlwk = nag_int(6000);
itrace = nag_int(0);
ind = nag_int(0);
inds = nag_int(0);
for iout = 1:2
  tout = twant(iout);
  [ts, dt, rwk, iwk, ind, ifail] = \dots
    d03rb(...
          ts, tout, dt, tols, tolt, @inidom, @pdedef, ...
          @bndary, @pdeiv, @monitr, opti, optr, ...
          rwk, iwk, lenlwk, itrace, ind);
  fprintf('\nStatistics\n');
  fprintf('Time = \$8.4f\n', ts);
  fprintf('Total number of accepted timesteps = %d\n', iwk(1));
  fprintf('Total number of rejected timesteps = %d\n', iwk(2));
fprintf('\n T o t a l n u m b e r o f \n');
  fprintf('
                     Residual Jacobian Newton Lin sys\n');
  fprintf('
                        evals
                                   evals
                                            iters iters\n');
  fprintf(' At level \n');
  maxlev = opti(1);
  for j = 1:maxlev
    if (iwk(j+2) \sim 0)
      fprintf('%6d %10d %10d %10d %10d\n', j, iwk(j+2), iwk(j+2+maxlev), ...
                                  iwk(j+2+2*maxlev), iwk(j+2+3*maxlev));
    end
  end
  fprintf('\n
                           Maximum number of\n');
  fprintf('
                         Newton iters Lin sys iters \n');
  fprintf(' At level \n');
  for j = 1:maxlev
    if (iwk(j+2) \sim 0)
      fprintf('\%6d\%14d\%14d\%n', j, iwk(j+2+4*maxlev), iwk(j+2+5*maxlev));
  end
end
% Plot solutions u and v at t=1.0
fig1 = figure;
scatter3(xsol,ysol,usol,15,vsol,'o','fill');
title('2D Burgers'' equation at t=1 on disjoint domain: u');
xlabel('x');
ylabel('y');
zlabel('u(x,y;t=1)');
fig2 = figure;
scatter3(xsol,ysol,vsol,15,vsol,'o','fill');
view(-54,32);
xlabel('x');
ylabel('y');
zlabel('v(x,y;t=1)');
title('2D Burgers'' equation at t=1 on disjoint domain: v');
function [res] = bndary(npts, npde, t, x, y, u, ut, ux, uy, nbnds, ...
                        nbpts, llbnd, ilbnd, lbnd, res)
  epsilon = 1e-3;
  for k = 11bnd(1):nbpts
    i = lbnd(k);
    a = (-4*x(i)+4*y(i)-t)/(32*epsilon);
    if (a <= 0)
      res(i,1) = u(i,1) - (0.75-0.25/(1+exp(a)));
      res(i,2) = u(i,2) - (0.75+0.25/(1+exp(a)));
      res(i,1) = u(i,1) - (0.75-0.25*exp(-a)/(exp(-a)+1));
      res(i,2) = u(i,2) - (0.75+0.25*exp(-a)/(exp(-a)+1));
    end
  end
```

```
function [xmin, xmax, ymin, ymax, nx, ny, npts, nrows, nbnds, nbpts, ...
          lrow, irow, icol, llbnd, ilbnd, lbnd, ierr] = inidom(maxpts, ierr)
  nrows = nag_int(11);
  npts = nag_int(105);
  nbnds = nag_int(28);
  nbpts = naq_int(72);
  lrow = zeros(nrows, 1, nag_int_name);
  irow = zeros(nrows, 1, nag_int_name);
  icol = zeros(npts, 1, nag_int_name);
  llbnd = zeros(nbnds, 1, nag_int_name);
ilbnd = zeros(nbnds, 1, nag_int_name);
  lbnd = zeros(nbpts, 1, nag_int_name);
icold = nag_int([0,1,2,0,1,2,3,4,5,6,7,8,9,10,0,1,2,3,4,5,6,7,8,9, ...
                   10,0,1,2,3,4,5,6,7,8,9,10,0,1,2,3,4,5,8,9,10,0,1,2,3,4,5,\ldots
                   6,7,8,9,10,0,1,2,3,4,5,6,7,8,9,10,0,1,2,3,4,5,6,7,8,9,10, ...
                   0,1,2,3,4,5,6,7,8,0,1,2,3,4,5,6,7,8,0,1,2,3,4,5,6,7,8]);
ilbndd = naq_int([1,2,3,4,1,4,1,2,3,4,3,4,1,2,12,23,34,41,14,41,12, ...
                    23,34,41,43,14,21,32]);
irowd = nag_int([0,1,2,3,4,5,6,7,8,9,10]);
lbndd = nag_int([2,4,15,26,37,46,57,68,79,88,98,99,100,101,102,103,104,96,...
                    86,85,84,83,82,70,59,48,39,28,17,6,8,9,10,11,12,13,18,...
                    29,40,49,60,72,73,74,75,76,77,67,56,45,36,25,33,32,42, ...
                    52,53,43,1,97,105,87,81,3,7,71,78,14,31,51,54,34]);
llbndd = nag_int([1,2,11,18,19,24,31,37,42,48,53,55,56,58,59,60,61,62, ...
                    63,64,65,66,67,68,69,70,71,72]);
lrowd = nag_int([1,4,15,26,37,46,57,68,79,88,97]);
nx = nag_int(11);
ny = nag_int(11);
% check maxpts against rough estimate of npts
  if (maxpts < nx*ny)</pre>
     ierr = -1;
     return;
  end
  xmin = 0;
  ymin = 0;
  xmax = 1;
  ymax = 1;
lrow(1:nrows) = lrowd(1:nrows);
irow(1:nrows) = irowd(1:nrows);
llbnd(1:nbnds) = llbndd(1:nbnds);
ilbnd(1:nbnds) = ilbndd(1:nbnds);
lbnd(1:nbpts) = lbndd(1:nbpts);
icol(1:npts)
              = icold(1:npts);
function [res] = pdedef(npts, npde, t, x, y, u, ut, ux, uy, uxx, uxy, uyy)
 res = zeros(npts, npde);
  epsilon = 1e-3;
  uxxyy = epsilon*(uxx(1:npts,1:2)+uyy(1:npts,1:2));
  uuxuy(1:npts,1) = -u(1:npts,1).*ux(1:npts,1)-u(1:npts,2).*uy(1:npts,1);
  uuxuy(1:npts,2) = -u(1:npts,1).*ux(1:npts,2)-u(1:npts,2).*uy(1:npts,2);
  res(1:npts,1:2) = ut(1:npts,1:2) - (uuxuy+uxxyy);
function [u] = pdeiv(npts, npde, t, x, y)
  u = zeros(npts, npde);
  epsilon = 1e-3;
```

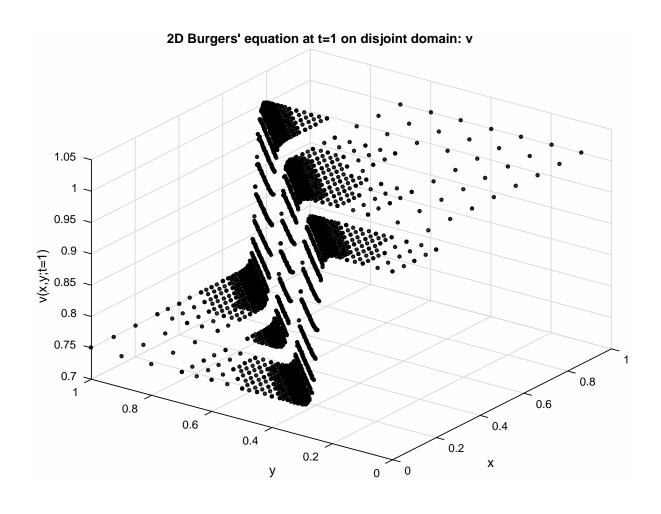
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```
for i = 1:npts
   a = (-4*x(i)+4*y(i)-t)/(32*epsilon);
   if (a <= 0)
      u(i,1) = 0.75 - 0.25/(1+exp(a));
      u(i,2) = 0.75 + 0.25/(1+exp(a));
      u(i,1) = 0.75 - 0.25*exp(-a)/(exp(-a)+1);
      u(i,2) = 0.75 + 0.25 \times exp(-a)/(exp(-a)+1);
   end
 end
function [ierr] = ...
   lenxy=nag_int(2500);
 global iout xsol ysol usol vsol inds;
  if (tlast && iout == 2)
   for level = nag_int(1:nlev)
     ipsol = lsol(level);
     % Get grid information
     [npts, x, y, ifail] = \dots
        d03rz(...
              level, xmin, ymin, dxb, dyb, lgrid, istruc, lenxy);
     % Get exact solution
     [uex] = pdeiv(npts, npde, t, x, y);
     xsol(inds+1:inds+npts) = x(1:npts);
     ysol(inds+1:inds+npts) = y(1:npts);
     usol(inds+1:inds+npts) = sol(ipsol+1:ipsol+npts);
     vsol(inds+1:inds+npts) = sol(ipsol+npts+1:ipsol+npts+npts);
     inds = inds + npts;
   end
 end
9.2
    Program Results
    d03rb example results
Statistics
Time = 0.2500
Total number of accepted timesteps = 14
Total number of rejected timesteps = 0
            Total number of
         Residual Jacobian Newton Lin sys
            evals
                     evals
                              iters
                                       iters
At level
    1
             196
                        14
                                   28
                                             14
    2
             196
                        14
                                             22
                                   28
    3
             196
                        14
                                   28
                                             25
    4
             196
                        14
                                   28
                                             31
    5
             141
                        10
                                             29
            Maximum number of
             Newton iters Lin sys iters
At level
    1
                               1
    2
                  2
                               1
    3
                  2
                               1
    4
                  2
                               2
    5
                               2
Statistics
Time = 1.0000
Total number of accepted timesteps = 45
Total number of rejected timesteps = 0
```

	T o t a Residual Ja		ber of	in cuc
				-
	evals	evals	iters	iters
At level				
1	630	45	90	45
2	630	45	90	78
3	630	45	90	87
4	630	45	90	124
5	575	41	83	122
	Maxin	mum n	umber	o f
	Newton	iters	Lin sys ite	rs
At level			_	
1	2		1	
2	2		1	
3	2		1	
4	2		2	
5	3		2	



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Mark 25 d03rb.23 (last)