NAG Library Function Document

nag 1d spline evaluate (e02bbc)

1 Purpose

nag 1d spline evaluate (e02bbc) evaluates a cubic spline from its B-spline representation.

2 Specification

3 Description

nag_1d_spline_evaluate (e02bbc) evaluates the cubic spline s(x) at a prescribed argument x from its augmented knot set λ_i , for $i=1,2,\ldots,\bar{n}+7$, (see nag_1d_spline_fit_knots (e02bac)) and from the coefficients c_i , for $i=1,2,\ldots,q$, in its B-spline representation

$$s(x) = \sum_{i=1}^{q} c_i N_i(x)$$

Here $q = \bar{n} + 3$, where \bar{n} is the number of intervals of the spline, and $N_i(x)$ denotes the normalized B-spline of degree 3 defined upon the knots $\lambda_i, \lambda_{i+1}, \dots, \lambda_{i+4}$. The prescribed argument x must satisfy $\lambda_4 \leq x \leq \lambda_{\bar{n}+4}$.

It is assumed that $\lambda_j \geq \lambda_{j-1}$, for $j = 2, 3, \dots, \bar{n} + 7$, and $\lambda_{\bar{n}+4} > \lambda_4$.

The method employed is that of evaluation by taking convex combinations due to de Boor (1972). For further details of the algorithm and its use see Cox (1972) and Cox (1978).

It is expected that a common use of nag_1d_spline_evaluate (e02bbc) will be the evaluation of the cubic spline approximations produced by nag_1d_spline_fit_knots (e02bac). A generalization of nag_1d_spline_evaluate (e02bbc) which also forms the derivative of s(x) is nag_1d_spline_deriv (e02bcc). nag_1d_spline_deriv (e02bcc) takes about 50% longer than nag_1d_spline_evaluate (e02bbc).

4 References

Cox M G (1972) The numerical evaluation of B-splines J. Inst. Math. Appl. 10 134-149

Cox M G (1978) The numerical evaluation of a spline from its B-spline representation *J. Inst. Math. Appl.* **21** 135–143

Cox M G and Hayes J G (1973) Curve fitting: a guide and suite of algorithms for the non-specialist user NPL Report NAC26 National Physical Laboratory

de Boor C (1972) On calculating with B-splines J. Approx. Theory 6 50-62

5 Arguments

1: \mathbf{x} - double Input

On entry: the argument x at which the cubic spline is to be evaluated.

Constraint: $spline \rightarrow lamda[3] \le x \le spline \rightarrow lamda[spline \rightarrow n-4].$

Mark 25 e02bbc.1

e02bbc NAG Library Manual

2: **s** – double * Output

On exit: the value of the spline, s(x).

3: **spline** - Nag_Spline *

Pointer to structure of type Nag Spline with the following members:

n – Integer

On entry: $\bar{n} + 7$, where \bar{n} is the number of intervals (one greater than the number of interior knots, i.e., the knots strictly within the range λ_4 to $\lambda_{\bar{n}+4}$) over which the spline is defined.

Constraint: spline \rightarrow n \geq 8.

lamda – double *

On entry: a pointer to which memory of size **spline** \rightarrow **n** must be allocated. **spline** \rightarrow **lamda**[j-1] must be set to the value of the jth member of the complete set of knots, λ_j for $j=1,2,\ldots,\bar{n}+7$.

Constraint: the λ_j must be in nondecreasing order with spline \rightarrow lamda[spline \rightarrow n – 4] > spline \rightarrow lamda[3].

c – double *

On entry: a pointer to which memory of size spline \to n - 4 must be allocated. spline \to c holds the coefficient c_i of the B-spline $N_i(x)$, for $i = 1, 2, ..., \bar{n} + 3$.

Under normal usage, the call to nag_1d_spline_evaluate (e02bbc) will follow a call to nag_1d_spline_fit_knots (e02bac), nag_1d_spline_interpolant (e01bac) or nag_1d_spline_fit (e02bec). In that case, the structure **spline** will have been set up correctly for input to nag_1d_spline_evaluate (e02bbc).

4: fail – NagError * Input/Output

The NAG error argument (see Section 3.6 in the Essential Introduction).

6 Error Indicators and Warnings

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On entry, x must satisfy spline\rightarrowlamda[3] \leq x \leq spline\rightarrowlamda[spline\rightarrown - 4]: spline\rightarrowlamda[3] =\langle value \rangle, x =\langle value \rangle, spline\rightarrowlamda[\langle value \rangle] =\langle value \rangle. In this case s is set arbitrarily to zero.
```

NE INT ARG LT

On entry, **spline** \rightarrow **n** must not be less than 8: **spline** \rightarrow **n** = $\langle value \rangle$.

7 Accuracy

The computed value of s(x) has negligible error in most practical situations. Specifically, this value has an absolute error bounded in modulus by $18 \times c_{\max} \times$ *machine precision*, where c_{\max} is the largest in modulus of c_j, c_{j+1}, c_{j+2} and c_{j+3} , and j is an integer such that $\lambda_{j+3} \le x \le \lambda_{j+4}$. If c_j, c_{j+1}, c_{j+2} and c_{j+3} are all of the same sign, then the computed value of s(x) has a relative error not exceeding $20 \times$ *machine precision* in modulus. For further details see Cox (1978).

8 Parallelism and Performance

Not applicable.

e02bbc.2 Mark 25

9 Further Comments

The time taken by nag_1d_spline_evaluate (e02bbc) is approximately $C \times (1 + 0.1 \times \log (\bar{n} + 7))$ seconds, where C is a machine-dependent constant.

Note: the function does not test all the conditions on the knots given in the description of **spline** \rightarrow **lamda** in Section 5, since to do this would result in a computation time approximately linear in $\bar{n} + 7$ instead of $\log(\bar{n} + 7)$. All the conditions are tested in nag_ld_spline_fit_knots (e02bac), however, and the knots returned by nag_ld_spline interpolant (e01bac) or nag_ld_spline_fit (e02bec) will satisfy the conditions.

10 Example

Evaluate at 9 equally-spaced points in the interval $1.0 \le x \le 9.0$ the cubic spline with (augmented) knots 1.0, 1.0, 1.0, 1.0, 3.0, 6.0, 8.0, 9.0, 9.0, 9.0 and normalized cubic B-spline coefficients 1.0, 2.0, 4.0, 7.0, 6.0, 4.0, 3.0.

The example program is written in a general form that will enable a cubic spline with \bar{n} intervals, in its normalized cubic B-spline form, to be evaluated at m equally-spaced points in the interval $\mathbf{spline} \rightarrow \mathbf{lamda}[3] \le x \le \mathbf{spline} \rightarrow \mathbf{lamda}[\bar{n}+3]$. The program is self-starting in that any number of datasets may be supplied.

10.1 Program Text

```
/* nag_1d_spline_evaluate (e02bbc) Example Program.
  Copyright 2014 Numerical Algorithms Group.
* Mark 2, 1991.
* Mark 3 revised, 1994.
 * Mark 8 revised, 2004.
#include <nag.h>
#include <stdio.h>
#include <nag_stdlib.h>
#include <nage02.h>
int main(void)
             exit_status = 0, j, m, ncap, ncap7, r;
 Integer
 Nag_Spline spline;
             a, b, s, x;
 double
 NagError
             fail;
 INIT_FAIL(fail);
  /* Initialise spline */
 spline.lamda = 0;
 spline.c = 0;
 printf("nag_1d_spline_evaluate (e02bbc) Example Program Results\n");
#ifdef _WIN32
 scanf_s("%*[^\n]"); /* Skip heading in data file */
#else
 scanf("%*[^\n]"); /* Skip heading in data file */
#endif
#ifdef _WIN32
 while (scanf_s("%"NAG_IFMT"", &m) != EOF)
#else
 while (scanf("%"NAG_IFMT"", &m) != EOF)
#endif
    {
      if (m \le 0)
          printf("Invalid m.\n");
          exit_status = 1;
```

Mark 25 e02bbc.3

```
return exit_status;
#ifdef _WIN32
      scanf_s("%"NAG_IFMT"", &ncap);
#else
      scanf("%"NAG_IFMT"", &ncap);
#endif
      ncap7 = ncap+7;
      if (ncap > 0)
          spline.n = ncap7;
          if (!(spline.c = NAG_ALLOC(ncap7, double)) ||
              !(spline.lamda = NAG_ALLOC(ncap7, double)))
              printf("Allocation failure\n");
              exit_status = -1;
              goto END;
        }
      else
        {
          printf("Invalid ncap.\n");
          exit_status = 1;
         return exit_status;
      for (j = 0; j < ncap7; j++)
#ifdef _WIN32
        scanf_s("%lf", &(spline.lamda[j]));
#else
        scanf("%lf", &(spline.lamda[j]));
#endif
      for (j = 0; j < ncap+3; j++)
#ifdef _WIN32
        scanf_s("%lf", &(spline.c[j]));
#else
        scanf("%lf", &(spline.c[j]));
      a = spline.lamda[3];
      b = spline.lamda[ncap+3];
      printf("Augmented set of knots stored in spline.lamda:\n");
      for (j = 0; j < ncap7; j++)
       printf("%10.4f%s", spline.lamda[j],
                (j\%6 == 5 | | j == ncap7-1)?" \n":" ");
     printf("\nB-spline coefficients stored in spline.c\n\n");
      for (j = 0; j < ncap+3; j++)
        printf("%10.4f%s", spline.c[j],
                (j%6 == 5 || j == ncap+2)?"\n":" ");
     printf("\n
                     Х
                                Value of cubic spline\n\n");
      for (r = 1; r \le m; ++r)
          x = ((double)(m-r) * a + (double)(r-1) * b) / (double)(m-1);
          /* nag_1d_spline_evaluate (e02bbc).
           * Evaluation of fitted cubic spline, function only
          nag 1d spline evaluate(x, &s, &spline, &fail);
          if (fail.code != NE_NOERROR)
            {
              printf(
                      "Error from nag_1d_spline_evaluate (e02bbc).\n%s\n",
                      fail.message);
              exit_status = 1;
              goto END;
          printf("%10.4f%15.4f\n", x, s);
      NAG_FREE(spline.c);
     NAG_FREE(spline.lamda);
END:
 return exit_status;
```

e02bbc.4 Mark 25

10.2 Program Data

```
nag_1d_spline_evaluate (e02bbc) Example Program Data
   4
     1.00
     1.00
     1.00
     1.00
     3.00
     6.00
     8.00
     9.00
     9.00
     9.00
     9.00
     1.00
     2.00
     4.00
     7.00
     6.00
     4.00
     3.00
```

10.3 Program Results

```
nag_1d_spline_evaluate (e02bbc) Example Program Results
Augmented set of knots stored in spline.lamda:
    1.0000
                1.0000
                            1.0000
                                       1.0000
                                                   3.0000
                                                               6.0000
    8.0000
                            9.0000
                                       9.0000
                                                   9.0000
                9.0000
B	ext{-spline} coefficients stored in spline.c
                                       7.0000
                                                   6.0000
    1.0000
                2.0000
                            4.0000
                                                               4.0000
    3.0000
                 Value of cubic spline
      Х
    1.0000
                    1.0000
    2.0000
                    2.3779
    3.0000
                    3.6229
    4.0000
                    4.8327
    5.0000
                    5.8273
                    6.3571
    6.0000
    7.0000
                    6.1905
    8.0000
                    5.1667
    9.0000
                    3.0000
```

Mark 25 e02bbc.5 (last)